



Many-core systems and their challenges for OS

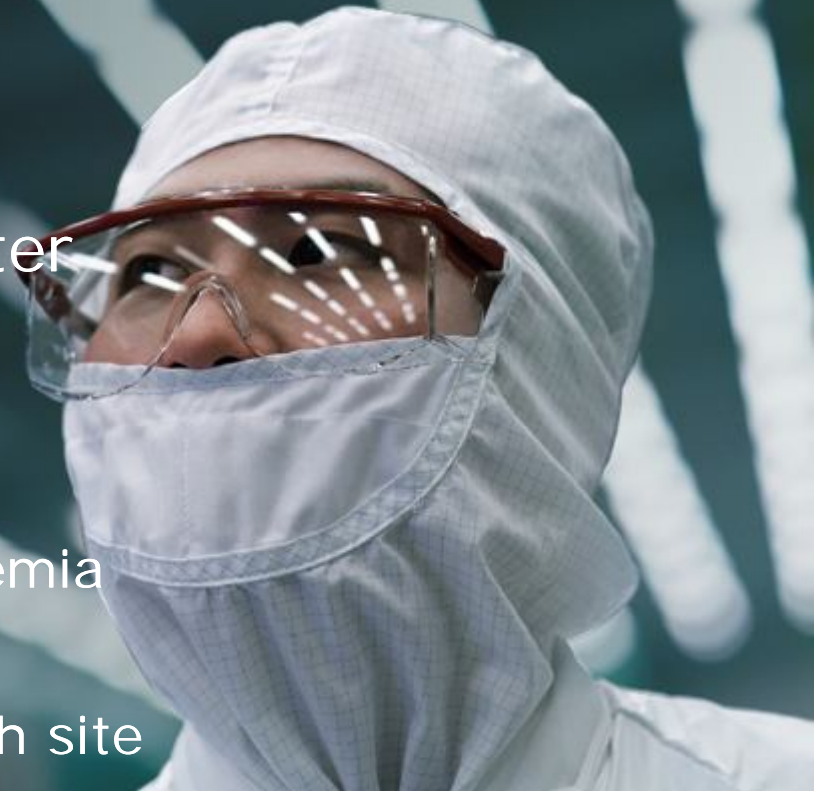
Klaus Danne

12. November 2009

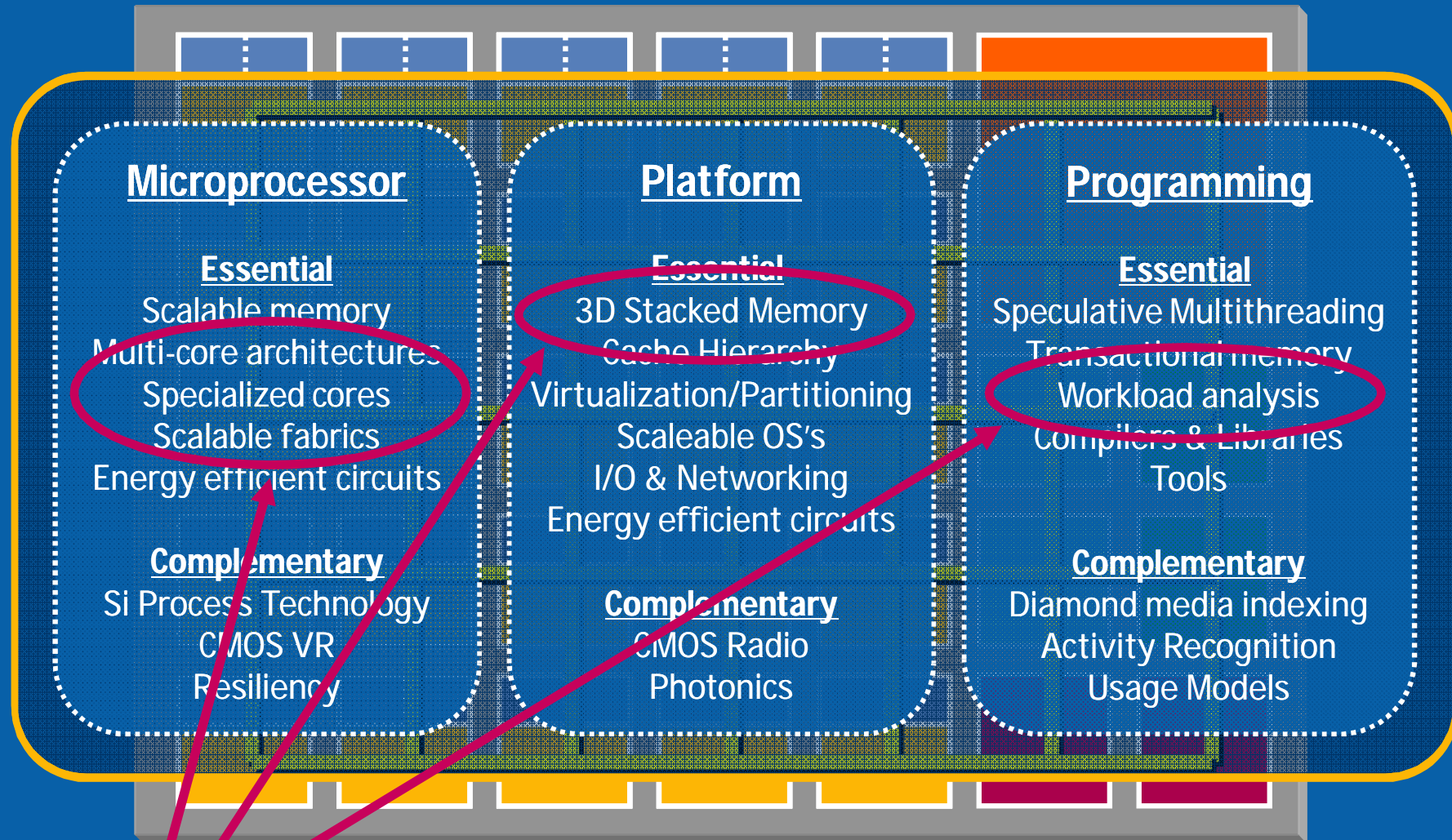
Herbsttreffen
Gesellschaft für Informatik
Fachgruppe Betriebssysteme

Intel Braunschweig

- Since 2000 (Intel acquired Giga, HC 30)
- Today, HC ~100
 - ~50 in Intel Labs
 - ~50 in product groups
- Intel Germany Research Center
 - German part of Intel Labs
 - Responsible for Research and Technology Development
 - Engage & collaborate with Academia
 - Est. 2005
 - Intel's largest European Research site



Tera-Scale Computing Research



100+ Projects Worldwide

IGRC Focus

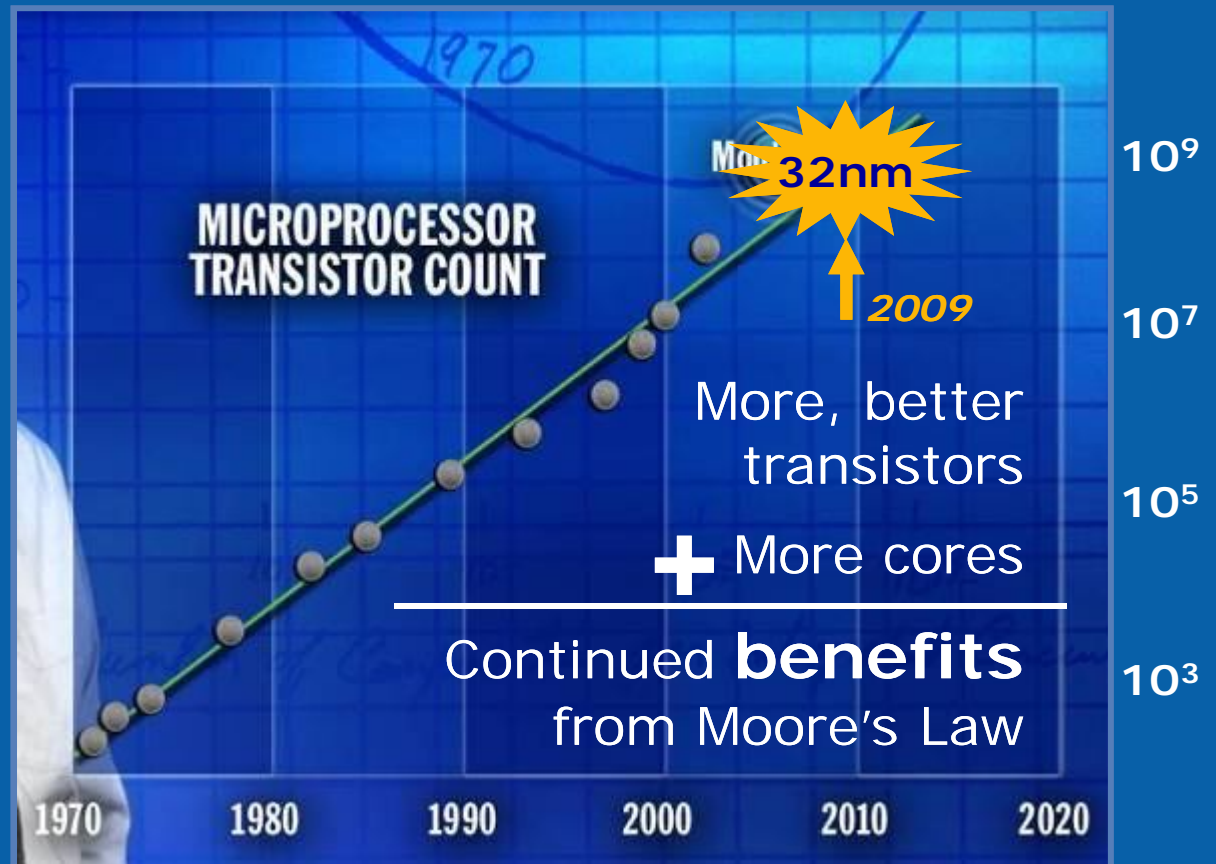


Outline

- Microprocessor power challenge
 - Many-cores power advantage
 - Specialized cores
 - Heterogeneous systems
- OS challenges
 - Scheduling to heterogeneous system
 - Power management

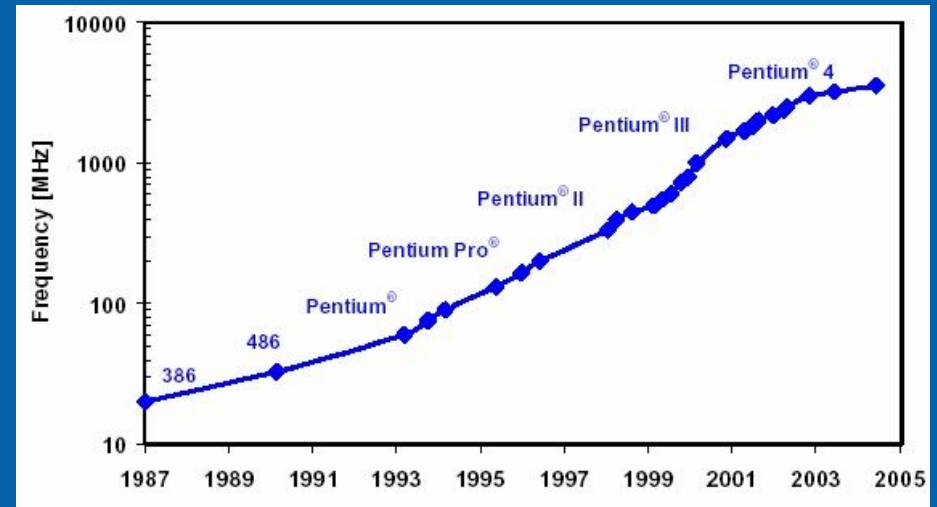
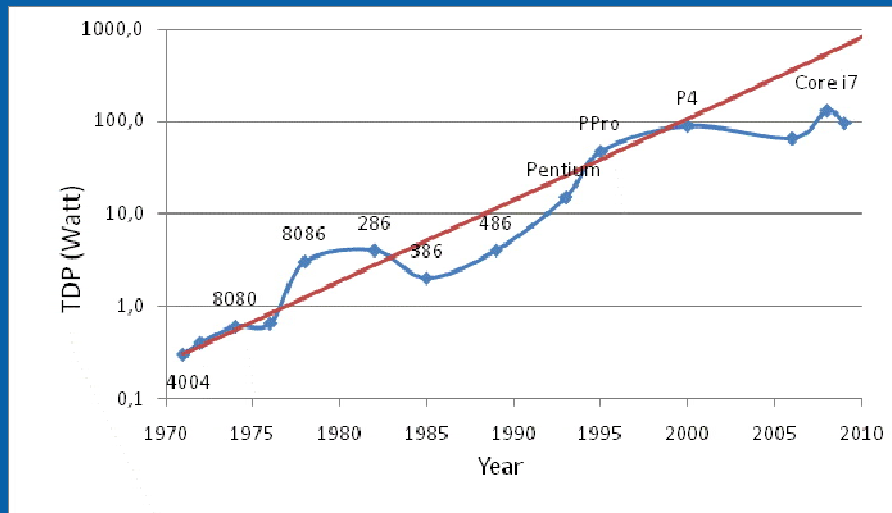


Moore's Law Motivates Multi-Core



Power Limitation

- Max power envelope is limited (by cost)
- End of frequency paradigm
 - Power is linearly related to frequency with no voltage scaling
 - Power is cubically related to frequency and voltage scaling
 - Performance is not linearly related to frequency



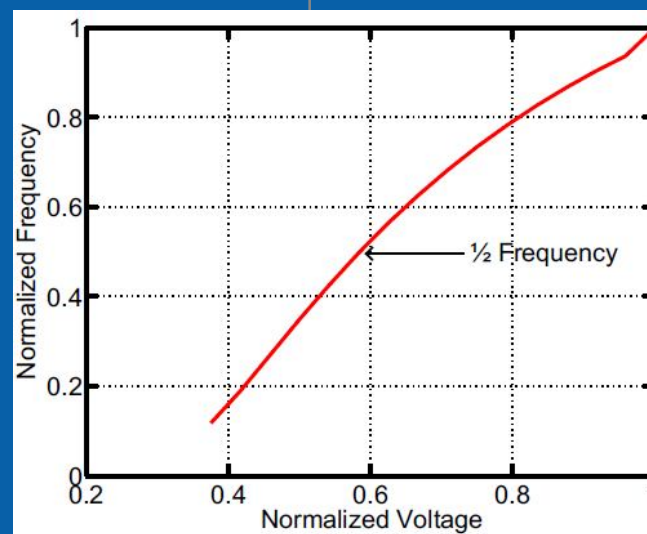
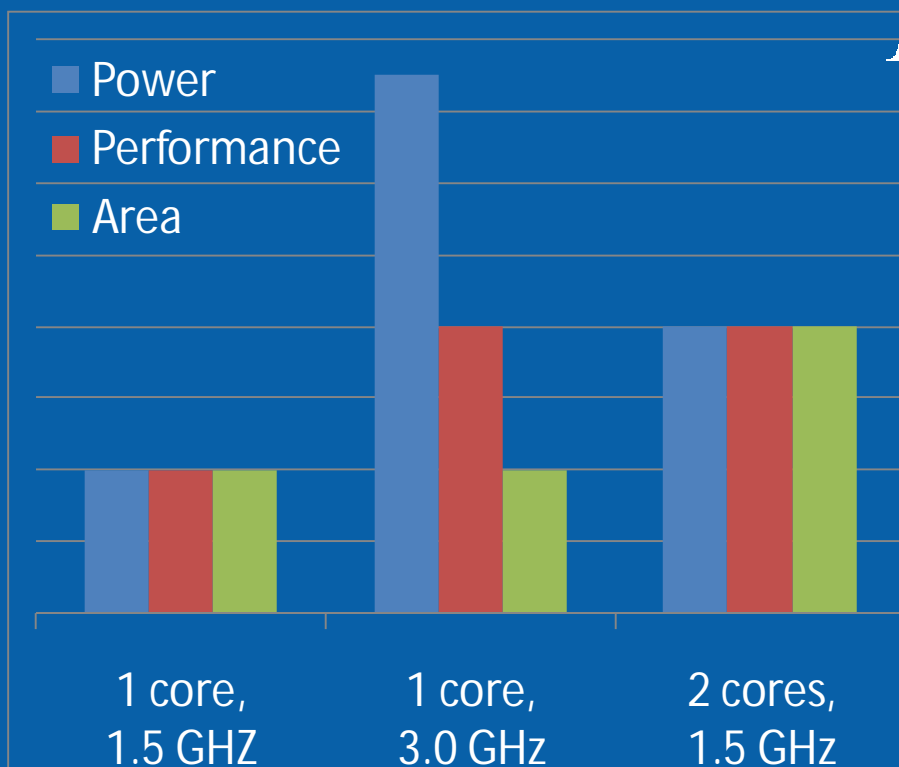
[src: F. Pollak MICRO99 and www.intel.com/products/processors/]



Multi core power advantage

- Lower frequency reduces power over proportionally
- 2 slow cores can deliver same performance as 1 fast core at less power, same architecture & technology

$$P = k \cdot C \cdot V^2 \cdot f + a \cdot V \cdot I_q$$

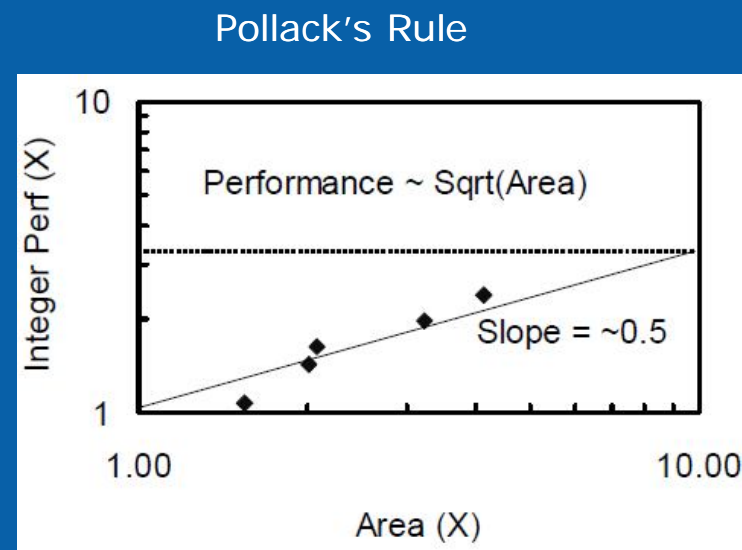
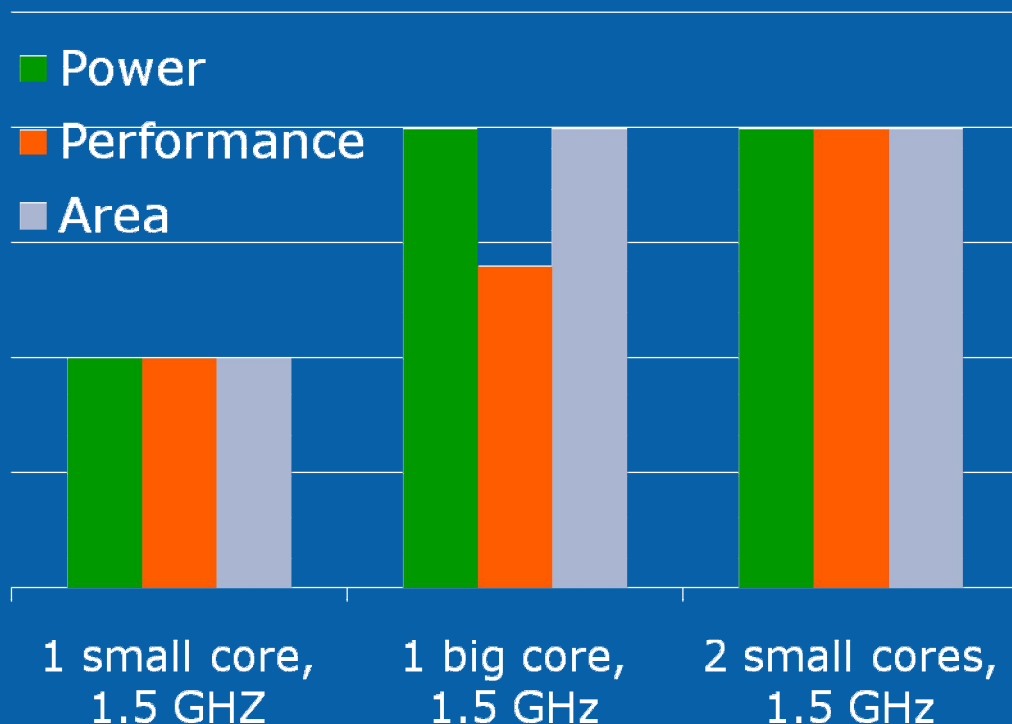


[src: Rangan, ISCA07]



Multi core power advantage

- Smaller cores reduce power over proportionally
- 2 small cores can deliver more performance as 1 complex core at same power, area, frequency, technology



[src: S. Borkar DAC07,
F. Pollak MICRO99]

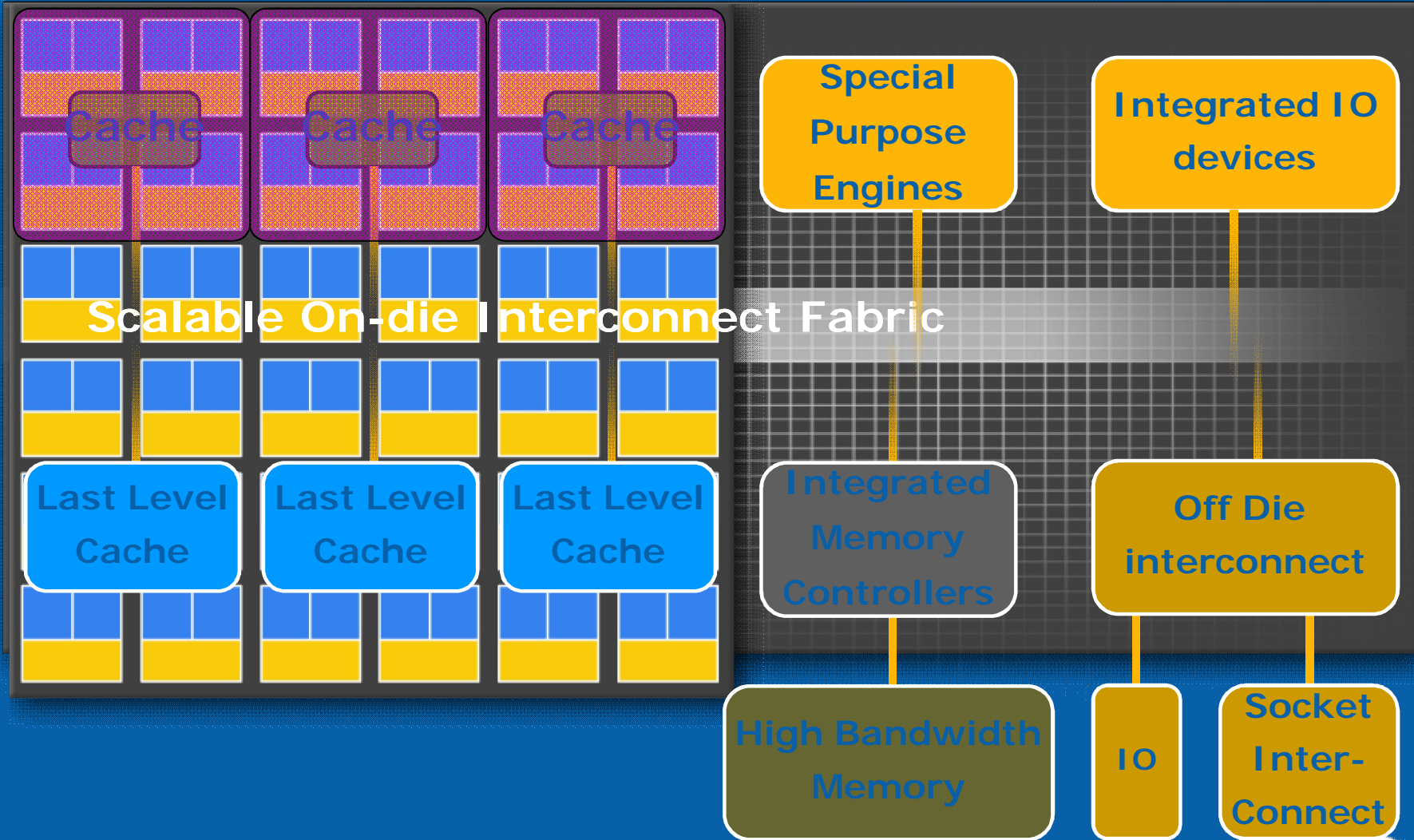


Multi-core challenges

- Interconnect and communication
 - power overhead
 - communication overhead
 - -> efficient network to connect many cores
- Parallel software
 - Legacy software is often single threaded
 - Amdahl's law limits speed up by parallelization
 - ...but many future workloads have parallel nature
 - Parallel programming challenges



A Tera-scale Platform Vision



Platform power management

Power constraint => can't run all cores at full speed

- Some power management done at device level
 - DVFS (e.g. Turbo Boost Technology)
 - Fast control loops; avoid permanent damage
- Today: processors offers ACPI interface to OS
 - P-state (voltage/frequency pair) and C-state
 - P-state may be not per core but per cluster
- Tomorrow: more advanced interfaces may be required to measure TDP and control performance



Fine Grain Power Management

example of 80 tile 65nm research chip

- Novel, modular clocking scheme saves power over global clock
- New instructions to make any core sleep or wake as apps demand
- Chip Voltage & freq. control (0.7-1.3V, 0-5.8GHz)

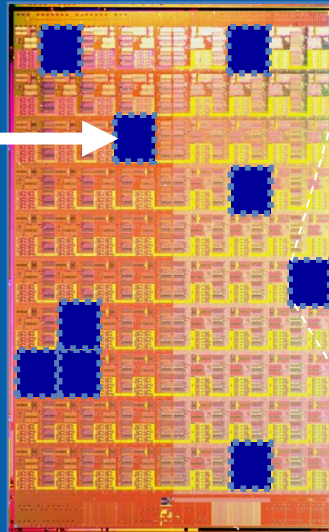
Dynamic sleep

STANDBY:

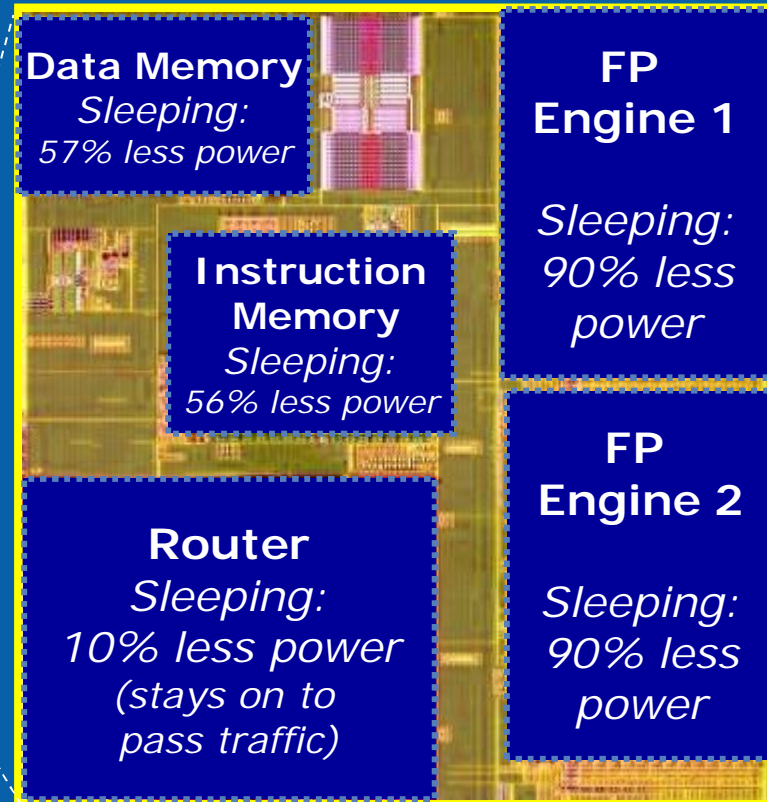
- Memory retains data
- 50% less power/tile

FULL SLEEP:

- Memories fully off
- 80% less power/tile



21 sleep regions per tile (not all shown)

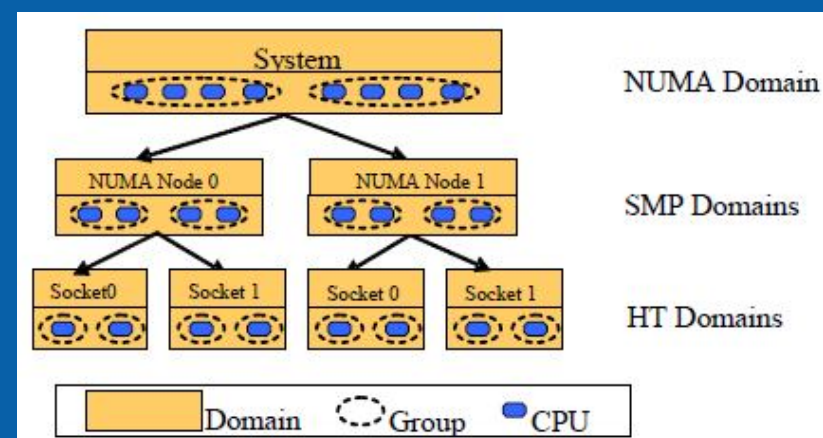


Industry leading energy-efficiency of 16 Gigaflops/Watt



OS challenges – topology

- Scheduling in heterogeneous systems
 - NUMA, SMP, SMT
- Asymmetric multi core
 - Performance
 - ISA extensions



[src: Siddha et. al., ITJ07]

[Li07] Efficient OS Scheduling for Performance Asymmetric Multi-Cores

[Li08] OS Support for Shared-ISA Asymmetric Multi-Cores



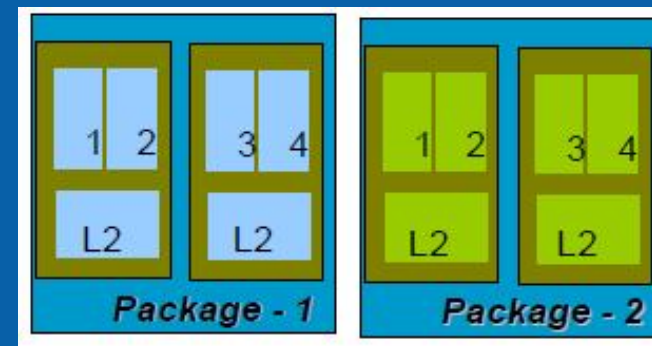
OS challenges – power management

- Power constraint => can't run all cores at full speed
- OS should optimize for performance and power
- Platform characteristics:
 - DFVS performance states, processor power states
 - Penalty of transition
 - Asymmetric power efficiency of cores
 - Dynamic-,leakage-power, temperature
- Application characteristics:
 - Application threads' demands, dependencies
 - CPU-, MEM-, I/O-bound
 - Observe at runtime



OS power aware example

- 2 package SMP platform with Intel Core2 quad processors
- 4 tasks
- Assignment strategies:
 1. Different L2 caches
 - high performance
 2. Same package
 - low power
- Workload dependent
- Similar problem for multi-core on die

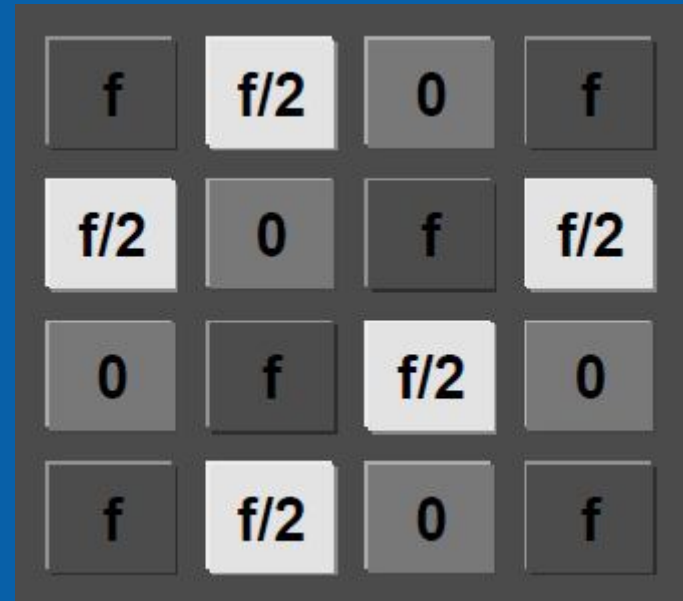


[src: Siddha et. al., ITJ07]



Two-frequency approach

- Many core platform supporting per core:
 - f = full speed
 - $f/2$, at $\sim 25\%$ of power
 - off, saving leakage
- Just 2 voltage levels
- Simple synchronous interfaces



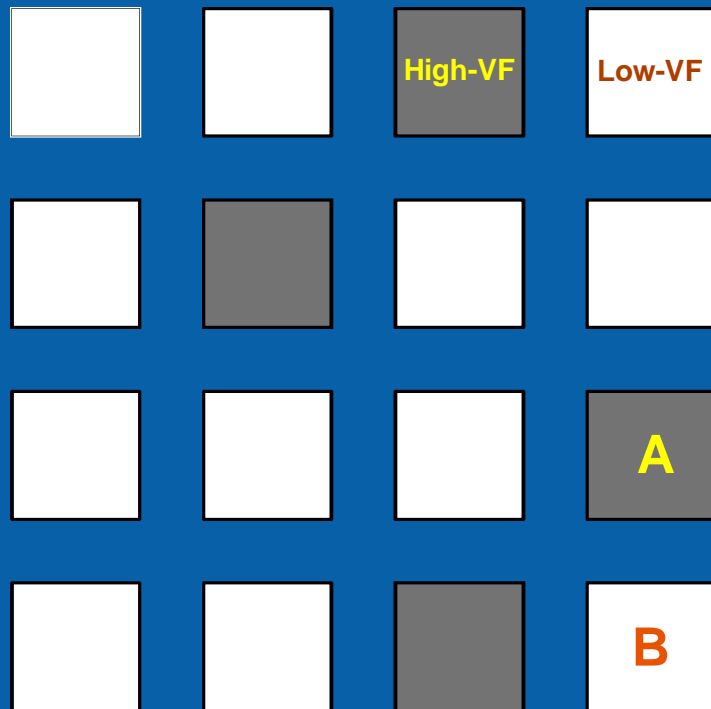
[src: S. Borkar DAC07]

- How will OS optimal select settings?
- Further HW support desired?

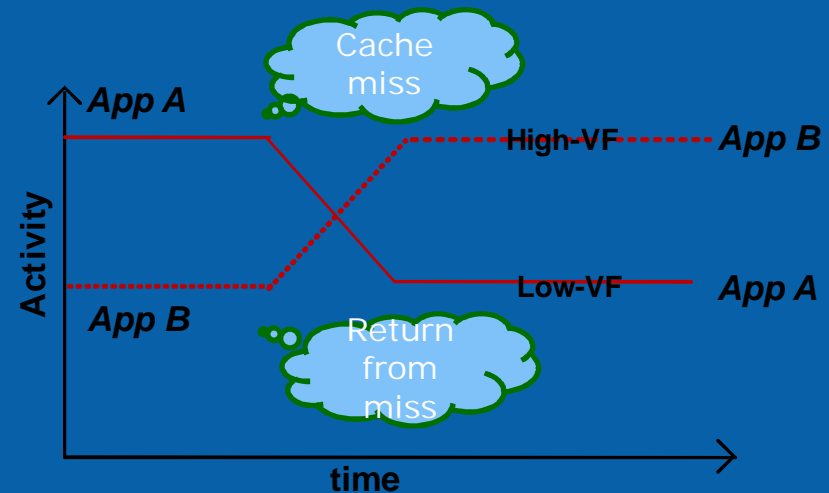


Thread migration approach

Exploiting fine-grained application variability



[src: Rangan et. al., ISCA07]



Frequent thread movement with 2-VF:

- High-IPC applications spend more time on high-VF core
- Low-IPC applications spend less time on high-VF core

[Rangan et. al., ISCA07] *Thread Motion: Fine-Grained Power Management for Multi Core Systems*

[Chaparro et. al., TPDS07] *Understanding the Thermal Implications of Multicore Architectures*



Summary

- Future devices will likely be
 - power constraint (not all cores at full speed)
 - asymmetric (big, small, special cores)
- OS should consider
 - Platform topology/asymmetry
 - Power-budget, -characteristics, -efficiency
 - Application behavior, needs, dependencies



